



Year 6 Curriculum Map

At Hunslet Moor Primary we are determined that every child...
 is a **confident** and **competent reader** and **communicator**
 has the **knowledge** they need for **future success**
 is **enriched** through meaningful **experiences**
 has **aspirations**, inspiration and the **attributes** to be a **responsible citizen**

Curriculum Aims

- To develop all children as confident and competent readers and communicators
- To ensure all children acquire the knowledge they need to achieve future success regardless of their starting points
- To provide enriching experiences to excite children’s curiosity & widen their knowledge & understanding of the world around them
- To raise aspirations and inspire all children to develop the skills, character and attributes to be responsible citizens

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Enriching Experiences	Viking Workshop	Micro Bit – Sensing workshop	Japanese Immersion Day	Volcano Making	Discovery Centre Workshop	
Geography & History	<u>History</u> Traders and Raiders Vikings (793-1066AD) and Anglo Saxons (410-1066AD)		<u>Geography</u> Extreme Earth - Earthquakes and Volcanoes		<u>History</u> Arabian Nights Islamic Civilisations (AD900)	<u>Geography</u> Frozen Planet - Polar Regions
Art and DT	Art movement: Post-Impressionism Artist: Various Artists (See LTP) Colour Theory, Sketchbook focus/Painting	Electrical Alarm Systems for a castle/fort	Artist: Vincent Van Gogh Progression through time and movements. Artwork Study: Various throughout artists life. Drawing/Collage	Food Technology	Art movement: Post-Impressionism Artist: Vincent Van Gogh Artwork: Fourteen Sunflowers in a Vase Painting	Automata Toy

Computing	3D Modelling	Sensing	Variables in Games	Induction to spreadsheets	Web Page Creation	Communication
Maths	Place value Four operations	Fractions Fractions, decimals and percentages	Measurement- Converting Units Ratio and scaling Algebra	Perimeter, area and volume Statistics	Properties of Shape Geometry- position and direction	Themed Projects, Consolidation & problem solving
Writing genres/ key text	Recount of Norse Myth (3 weeks) 'Viking Boy'- Tony Bradman (3 weeks) Character Description Non-fiction- Information text- Viking life (3 weeks) 'Viking Boy'- Tony Bradman Setting description (3 weeks)		'Kensuke's Kingdom' by Michael Murpurgo (see circles planning book for support) - - Diary Entry (3 weeks) - Newspaper report (3 weeks) 'Kintaro'- recount of Japanese Traditional Tale (3 weeks) Instructional leaflet - how to survive on a desert island (3 weeks)		'Ice Trap- Shackleton's story' by Meredith Hooper - Narrative recount – Elephant Island (3 weeks) - Balanced argument- Should an explorer go on an expedition to Antarctica? (3 weeks)	The Golden Horseman of Baghdad by Saviour Pirotta - Persuasive letter- asking to be let out of jail (3 weeks) - Setting Description- the fire (3 weeks)
Reading for Meaning/ key texts	Viking Boy- Tony Bradman (3 weeks) Non Fiction - Viking Britain and Jorvik, Ivar the Boneless and the Vikings (3 weeks) Norse Myths by Alex Frith & Louie Stowell (2 weeks) Beowulf POETRY: (3 weeks)		Kensuke's Kingdom by Michael Murpurgo (3 weeks) Japan texts (Tokyo and Manga) - (non fiction) (2 weeks) Kintaro (fiction) (1 week) The Great Plague (explanatory text/historical narrative/information text) (1 week) Wolf Pack (explanatory text/narrative/information text/legend/pictorial) (1 week) Golden Dreams (SAT) (1 week) The Listeners Walter De La Mare (1 week)		Ice Trap (2 weeks) Shackleton's Journey by Willaim Gill (2 weeks) The Highwayman POETRY (2 weeks)	The Golden Horseman of Baghdad by Saviour Pirotta (3 weeks) Early Islamic Civilisation (Non Fiction) (3 weeks)
Spanish (MFL)	Welcome to school	My local area, your local area	Family Tree and Faces	Face and Body parts	I don't feel well and Walking through the jungle	Weather and ice-cream

Music	Artforms	Artforms	Artforms	Artforms	Artforms	Artforms
Physical Education	Evade invade capture MODIFIED GAME- tag rugby or netball	Inspire create perform MODIFIED GAME- football or gaelic	Symmetry balance travel MODIFIED GAME- tchoukball or handball	Lend move score MODIFIED GAME- basketball or hockey	speed distance strength MODIFIED GAME- tennis or cricket	Aim strike retrieve MODIFIED GAME- rounders
PSHE	Being Me In My World	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing Me
RE	CU2.2 How do Sikhs symbolize their commitment?		CU2.6 What do Christians believe about old and new covenants?		CU2.3 What values do people live by?	FU2.13 Why are rites of passage important?
Science	Living things and their habitats	Electricity	Light	Circulatory System Diet drugs and lifestyle	Variation Adaptation	Fossils Themed projects